|  |  |  |  |
| --- | --- | --- | --- |
| Code Name |  | True Name |  |
| DOB |  | Sex |  |
| Picture |  |
| GP Spent |  | GP Unspent |  |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Name | Ability | L | Target | Range | Duration | Other | GP |
| Running | Move -Ground | 1 | Direct | Personal | Instant | So St | 0 |
| Normal Senses | Detect – Vision | 1 | Direct | Personal | Always On | So St | 0 |
| Punch/Kick | Damage  | 1 | Direct | Touch | Instant | So St Melee | 0 |
| Grapple | Grab | 1 | Direct | Touch | Instant | So St Melee | 0 |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |

S = Source (Al Alien, St Standard, Co Cosmic, Ma Magical, Mu Mutant, Te Technological). T = Type (So Solid, Ph Physical, En Energy, EnH = Heat, EnC = Cold, EnE = Electricity, EnX = Entropy, EnR = Radiation, Po Poison Ps = Psychic,

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| Advantages and Disadvantages |
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| Background |
|  |
| Relationships |  |
| Adversaries |  |
| Allies |  |
| Rival |  |
| Objective |  |