Name: Vanyadarch

Date of Birth: 1597

Keywords: Male Dara Happan Citizen, Initiate of Yara Aranis, Lunar Sorcerer, Initiate of the Chaosium Surveyors Sorcery School, Mercenary, Illuminated, Chaos Magician

XP Spent

44

XP Unspent

1

XD: 10

Runes

Soul	D10
Power	D12
Being	D12

Skills

Skill	Dice/ Armour	Notes
Arts (Music)	D14	Sk
Athletics	D10	Tr
Bravery	D12	Sk
Craft		
Devices		
Gymnastics	D10/6	Tr
Health	D10	Tr
Knowledge	D10	Tr
Leadership & Oratory	D14	Sk
Medicine	D10	Tr
Perception	D12	Sk
Persuasion	D10	Tr
Riding	D6	Fa
Stealth	D12/8	Sk
Streetwise	D12	Sk
Illumination ●	D10	Tr

Skill	Dice/Armour	Notes
Survival		
Tactics	D10	Tr
Water Life		
Customs		
Dara Happan	D12	Sk
Old Pavis	D6	Fa
Lunar	D10	Tr
Literacy		
Dara Happan	D10	Tr
Weapons		
Unarmed	D6	Fa
Spear	D10	Tr
Shield	D12	Sk
Sword	2D12	Sk
Bow	2D10	Tr

Traits

Illuminated

Proud, Industrious, Faithless, Cold, Forgiving, Deep

Learning: D12

Unusual Characteristics

Ally: Sabeera the Cruel

Musician: Arts Music T B1

Chaos Feature: Leadership & Oratory B1 and has a red glowing halo

Cults

Initiate of Yara Aranis, The Chaosium Surveyors Sorcery School, Summon, Command

Holy Days

Day: Water
Week: Disorder
Season: Earth

Relationships

Tala Errio: Patron
Sabeera the Cruel: Ally

Magic

Power Points: 8
Rune Points: 2
Memory: 7
Chaos Magic

Spirit: Heal 1, Disruption, Bladesharp 1
Rune: All Common, Vex, Spider Limbs
Sorcery: Bind Chaos Demon, Dominate Chaos Demon, Summon Chaos Demon *names Gomroth, Norzthon*, Dominate Walktapus, Dominate Dragon Snail

Equipment

5 power storing crystal, Chaos amulet binding enchantment containing Gomroth, Chaos amulet binding enchantment containing Norzthon, moon rock, 900L of chaos ritual paraphernalia, grimoire
2 JLS, kopis, medium armour, large shield, composite bow, bow case 20 arrows
2 x chitons, red hooded cloak, sandals, belt, satchel, good black chiton, good red cloak, good sandals
Portable shrine to Yara Aranis

Weapons (Including Skill etc.)

Weapon	Range	Attack	Damage	Parry	Resist	Save	Special
JLS	1 T20	D10	D10	4	4	6+	1-2H, Thrust, Pierce, Polearm
Kopis	1	2D14	D12	8	9	3+	Disarm, Trip
L Shield	1	D12	D8	9	7	5+	Push, Move Through, Ranged Parry
Comp Bow	60	2D8	D12	4	3	7+	Bow, 2H, Pierce, Fragile
Kick	1	D4	D8	-	-	-	
Punch	1	D6	D6	3	-	-	

Base Move: 4/3
Run: 4/3 + D6/4
Swim: 1/0 + D3

Stand: 6
Dodge: 6/4
Resist Damage: 6/8
Resist Magic: 6

Armour (+Shield)

Medium: +2 Resist, -1 Gymnastics/Stealth, -2 Water Life
Large Shield: -1 Gymnastic/Stealth, -2 Water Life, -1 Base Move, No Swimming

Wealth

10% to Yara Aranis
16L/season to maintain portable shrine
1094L